Code: CS8T3A

IV B.Tech - II Semester – Regular/Supplementary Examinations May -2022

HUMAN COMPUTER INTERACTION (COMPUTER SCIENCE AND ENGINEERING)

Duration: 3 hours Max. Marks: 70

PART - A

Answer *all* the questions. All questions carry equal marks

11x 2 = 22 M

1.

- a) Define the user interface.
- b) What is web user interface?
- c) Define Sensory storage.
- d) Define visual acuity.
- e) What are the interface design goals of screen design?
- f) Define screen balance.
- g) List any four characteristics for windows.
- h) What is the use of menu bar and status bar?
- i) What are the advantages and disadvantages of animation?
- j) Differentiate Cross-Disciplinary and Cross-Cultural issues with respect to colour.
- k) Define monochromatic screen.

PART - B

Answer any <i>THREE</i> questions. All questions carry equal 3 x 16	marks. = 48 M
2. a) What are the differences between GUI and web user	
interface?	8 M
b) Explain difficulties in designing web interface design	
	8 M
3. a) Write important human characteristics that have an	
influence on design.	6 M
b) Discuss how a poor screen design can distract the us	ser and
what a user expects in good screen design.	10 M
4. a) Describe the role of screen navigation in screen desi	gn.
Explain.	9 M
b) List the qualities of screen elements.	7 M
b) List the quanties of screen elements.	/ IVI
5. Discuss in detail about components and operations of	1 6 3 5
windows.	16 M
6. Write short notes on:	
a) Speech recognition digitization and generation.	8 M
b) Designing for visually impaired.	8 M